

axis



A CONVERSATION KIT ON

VIDEO GAMES

VIDEO GAMES

1

List reasons why people enjoy playing video games:

feeling of accomplishment

sense of community

outlet for creativity

sense of power,
"power fantasy"

ESCAPISM:

The avoidance of reality by absorption of the mind in entertainment or in an imaginative situation, activity, etc.

What's the difference between escapism and rest?

2

What is the purpose of community?

List attributes of both:

Community

companionship
mutual interests
enjoy life

Communitas

seen, known, & loved
can be vulnerable
formed by ideal/movement
challenge/grow

Is your community making you a better person?

3

Define feedback and give examples:

reinforcement
players need to keep improving

basketball net

video game violence

shooting gun / swinging sword in game

What do you think it says about our culture that such ultra-violent content is so successful?

But he was pierced for our transgressions, he was crushed for our iniquities; the punishment that brought us peace was on him, and by his wounds we are healed.

Isaiah 53:5

4

Internal

believe they have control over life
optimistic
tenacity/grit
favors growth

Locus of Control



List attributes for each

External

life "happens" to them
fatalistic
resigned to fate

This growth mindset is based on the belief that your basic qualities are things you can cultivate with your efforts, your strategies, and help from others.

-Carol Dweck

What was something easy to learn? Something difficult?

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